



# See how they grow!



Investigate beans.  
Find out how to grow

What is a bean stalk?  
Look at one already growing?  
How did it grow?

Grow and observe quick growing seeds  
– record sequence of growth with  
photos, and make into a book recording  
children's comments so they can see  
writing has meaning

Begin to sow and plant seeds  
and seedlings for garden  
troughs to engage in sensory  
exploration and talking about  
seeds, growth and care for  
plants

Sorting and counting giant's  
golden coins, pennies and  
seed and pots  
Target games with throwing  
magic coins into pots/tallying

Develop use of size language and  
comparison of sizes  
Children to have opportunity to make  
and compare sizes of beanstalks – sand,  
construction, explore snipping/cutting  
small and long pieces

Markmaking lines  
enclosed shapes for  
beanstalks, giants up  
down around, along

## Story and characters discovery

Why is this castle in the nursery?  
Who does it belong to?  
What are these magic beans?  
Who is the really big person in  
the castle?

Encourage children to show  
interest in pictures, story,  
characters of story of Jack and  
the Beanstalk props and story  
world play  
Encourage to join in  
repetitive phrases



**What is a giant?** How tall are you  
compared with the giant? Exploring size  
language with beanstalks and giants  
Can we build different sized giants and  
beanstalks

Explore the castle and pictures about  
castles.  
Encourage placing blocks on lines  
around shapes to build own

Problem solving –  
Can you construct with blocks and  
other materials a castle for the giant?  
Building, stacking and making  
enclosed arrangements. Use of size,  
shape & position language

Role play story  
in small world

Garden shop role play – maths and language  
focus  
Plan and set up a garden shop with children  
outside in the potting shed to continue to provide  
real opportunities for counting and developing  
number awareness and understanding and giving  
reasons for writing – lists, signs, and messages.  
Model simple role play sequences for children to  
see/ join in with and play on their own.

